	Type	L #	Hits	Search Text	DBs	Time Stamp
1	BRS	L1	105	macro with (graphical icon)	USPAT	2001/11/25 10:20
2	BRS	L2	105	1 and macro	USPAT	2001/11/25 10:30
3	IS&R	L3	1	("5448739").PN.	USPAT	2001/11/25 10:32
4	BRS	L4	1727	(service tool function command) near2 macro$	USPAT	2001/11/25 10:34
5	BRS	L5	1282	(service tool function command) near2 macro	USPAT	2001/11/25 10:47
6	BRS	L6	2482	record$5 with sequence with (key$7 input command)	USPAT	2001/11/25 10:36
7	BRS	L7	24	(4 6) with (graphical icon)	USPAT	2001/11/25 10:46
8	BRS	L8	0	macro with command with service with tool with function	USPAT	2001/11/25 10:48
9	BRS	L9	129	macro with command with (service tool function)	USPAT	2001/11/25 11:23
10	BRS	L10	129	9 and macro	USPAT	2001/11/25 12:02
11	BRS	L11	111	macro near4 tool	USPAT	2001/11/25 12:05
12	BRS	L12	111	11 and macro	USPAT	2001/11/25 12:10
13	BRS	L13	30	12 and feedback	USPAT	2001/11/25 12:17
14	BRS	L14	197	macro with service	USPAT	2001/11/25 12:18
15	BRS	L15	33	14 and feedback	USPAT	2001/11/25 12:18

Feedback (handwritten)

OCUMENT-IDENTIFIER: US 5874943 A
TITLE: Feedback of object size during direct manipulation

TTL:
Feedback of object size during direct manipulation

ABPL:
A method and apparatus are provided for feedback of object size
during direct
manipulation. In one embodiment, the invention determines
whether the file
size of an object being directly manipulated exceeds a threshold
and, if the
file size exceeds the threshold, varies the mouse tracking speed.
 The mouse
tracking speed is preferably reduced if the file size exceeds an
upper
threshold and increased if the file size exceeds (falls below) a
lower
threshold. The mouse tracking speed is preferably restored to
its unvaried
value upon the conclusion of the direct manipulation. ´

BSPR:
A data processing system may be provided with a graphical user
interface that
permits direct manipulation of displayed objects with an
on-screen graphical
selector, called a pointer, of a mouse, trackball or other
pointing device. A
graphical user interface may display objects, such as system
resources and data
files, as icons on a display device such as a display monitor. A
system
resource may be a device such as a printer which may be
represented on the
graphical user interface as a printer icon. A data object may be
a text file
which may be represented in the graphical user interface as a
file icon. A
person, called a user, who is operating the data processing
system may perform
various operations by using the pointer to "drag " an object
about on the
display device. Thus, a user may, through direct manipulation
using a pointing
device, drag the data object's file icon and drop it upon the
display printer
device's printer icon, thereby causing the display printer to
print the data

file.

BSPR:
During direct manipulation operations, an icon may be dragged about the desktop
with a pointer and dropped on eligible target objects. The displayed
appearance of the pointer may change to a "do not" pointer when a target object
is not a valid target for the direct manipulation operation.

BSPR:

DOCUMENT-IDENTIFIER: US 5666500 A
TITLE: Workstation user interface for use in conjunction with a host data
processing system

APY:
1992

ABPL:
A user interface is provided for a workstation when the workstation is using a
host data processing system. The interface provides a windows type of
graphical interface on the workstation when using a host program. The
interface allows point-and-go access to host program functions with a mouse.
Icons represent desired host functions. The interface provides audio
notification of incoming mail, allows files to be uploaded and downloaded
between the workstation to the host, allows a user to program an **icon** and
executes host **macros**.

DEPR:
Another aspect of MOWS involves execution of a macro. Referring to FIG. 8, the
method is started, step 211. In step 213, the user selects an **icon** that is
associated with a **macro**. Such an **icon** can be programmed with a **macro** as
described in FIGS. 7a-7f. In step 215, MOWS interprets the request and in step
217, MOWS informs the emulator 31 to execute the macro. In step 219, the
emulator performs the macro and in step 221, MOWS processes the return
information. In step 223, the method ends.

CLPV:
a) said step of determining a host function further comprises the step of
providing a **macro** for said host function, wherein said step of associating an
icon with said function further comprises associating said **icon** **with said**
macro;